

## 2021 NJ Heat - Friendly Rules for 10U, 12U & 14U

<u>Please review and pass the link below of our COVID-19 Complex Guidelines along to your team and parents – https://www.njheatfastpitch.com/covid19</u>

#### Please note:

- Masks need to be worn by all players and coaches except when playing in a game or warming
  up. Spectators must wear except when sitting in a designated area watching a game.
- All spectators must watch game through outfield fence (lower fence area), except on Field 4
  where they can watch from the top of the hill behind 1st base dugout.
- Coaches are responsible for their parents and will risk forfeit of games if they do not abide by the rules ← We do not want any team to have to forfeit.
- Please maintain social distancing at all times

#### **TEAM CHECK IN**

<u>Please have your team arrive at check-in tables at least 60 minutes prior to game time. The earlier you arrive, the faster the process.</u>

- Mask must be worn by everyone at check-in.
- Teams will need to check in as a team includes players, coaches and scorekeepers.
- Please have Team COVID Verification Form completed and signed by Coaches and Parents.
- We will also need to see a copy of insurance.
- There will **NOT** be the need for signed waivers.
- At completion of check-in, all participants will be given a bracelet that will need to be worn the remainder of the
  day at the complex. Only individuals with bracelets will be able to be in dugout area.

Please note that parents and spectators will not need to go through this process.



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## **USA Softball Rules Apply**

### Safety Rules as required by USA Softball.

- ALL BATTING HELMETS MUST HAVE APPROVED FACEMASKS.
- Helmets must be worn at all times by runners while on the field including running back to the dugout.

#### **Courtesy Runners**

- Courtesy Runner should be used at all times for Pitchers and Catchers to speed up play
  - Courtesy Runner must come from the bench (any player not in game) or last batted out (in that order).
  - Courtesy Runner(s) must be different for pitcher and catcher within the same inning.

### **Player Line Ups:**

- Teams may choose to bat entire roster if they would like to. There will be unlimited defensive substitutions if batting entire line-up.
- DP/FLEX rule may also be used in addition to the EP above and will follow USA Softball rules regarding such.

## Game Length & Time:

- Home team decided by coin flip. The team that traveled furthest distance will call.
- Seven (7) Inning games for 12U/14U / Six (6) inning games for 10U
- No new inning may begin after 1 hr 20
- Games can end in a tie. If time permits use International Tie Breaker.

## Run Ahead Rule - 12U/14U:

12 runs after 3 innings; 10 runs after 4 innings; 8 runs after 5 innings



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#### 10U Division Modifications:

- Six (6) Inning games.
- Pitching Distance shall be 35 feet.
- Ten (10) Players in the field with Four (4) Outfielders [LF-LC-RC-RF]. **No "Short Fielder" is allowed**, **must be on outfield grass when pitched.**
- Teams may bat their entire roster, risking an out for any injured player who cannot come to bat, or choose to bat only eleven (11) players, and follow USA Softball substitution rules (no DP/FLEX rule or EP rule). There will be free defensive substitution if batting the entire roster.
- No Dropped Third Strike.
- No Infield Fly
- Slapping is allowed, but batters cannot square to bunt, pull-back and swing
- Runners may lead on the release of the pitch. All runners leading on release are eligible to be put out if caught off base. Runners leading **cannot** advance home on pick off throws or overthrows.
- Stealing of 2<sup>nd</sup> and 3<sup>rd</sup> base will be allowed. No stealing of home is permitted. Runner stealing 3<sup>rd</sup> base **cannot** advance Home on an overthrow to 3<sup>rd</sup> base.
- Five (5) runs maximum allowed per inning for innings 1, 2 and 3. Unlimited runs allowed beginning the 4<sup>th</sup> inning.
- Run ahead rule 15 after 3, 10 after 4, 8 after 5